

97 TCP客户端功能实现

第三步，实现TcpClient的通信功能。

97.1 实现功能

C:\Users\Minwei\Projects\Qt\TcpClient\tcpclientwindow.h:

```
1  #ifndef TCPCLIENTWINDOW_H
2  #define TCPCLIENTWINDOW_H
3
4  #include <QMainWindow>
5  #include <QLabel>
6  #include <QTcpSocket>
7
8  QT_BEGIN_NAMESPACE
9  namespace Ui { class TcpClientWindow; }
10 QT_END_NAMESPACE
11
12 class TcpClientWindow : public QMainWindow
13 {
14     Q_OBJECT
15
16 public:
17     TcpClientWindow(QWidget *parent = nullptr);
18     ~TcpClientWindow();
19
20 private slots:
21     void on_m_actConnect_triggered();
22     void on_m_actDisconnect_triggered();
23     void on_m_actClear_triggered();
24
25     void on_m_btnSend_clicked();
26
27     void on_m_socket_connected();
28     void on_m_socket_readyRead();
29     void on_m_socket_disconnected();
30
31     void on_m_socket_stateChanged(
32         QAbstractSocket::SocketState socketState);
33     void on_m_socket_error(
34         QAbstractSocket::SocketError socketError);
35
36 private:
37     Ui::TcpClientWindow *ui;
38     QLabel* m_labConnectionState;
39     QLabel* m_labSocketState;
40     QLabel* m_labSocketError;
41     QTcpSocket* m_socket;
42 };
43
44 #endif // TCPCLIENTWINDOW_H
```

C:\Users\Minwei\Projects\Qt\TcpClient\tcpclientwindow.cpp:

```

1  #include <QHostInfo>
2  #include <QMetaEnum>
3
4  #include "tcpclientwindow.h"
5  #include "ui_tcpclientwindow.h"
6
7  TcpClientWindow::TcpClientWindow(QWidget *parent)
8      : QMainWindow(parent)
9      , ui(new Ui::TcpClientWindow)
10     , m_labConnectionState(new QLabel("连接状态: 断开"))
11     , m_labSocketState(new QLabel("套接字状态: "))
12     , m_labSocketError(new QLabel("套接字错误: "))
13     , m_socket(new QTcpSocket(this))
14 {
15     ui->setupUi(this);
16
17     m_labConnectionState->setMinimumWidth(196);
18     ui->m_statusBar->addWidget(m_labConnectionState);
19     m_labSocketState->setMinimumWidth(197);
20     ui->m_statusBar->addWidget(m_labSocketState);
21     m_labSocketError->setMinimumWidth(197);
22     ui->m_statusBar->addWidget(m_labSocketError);
23
24     connect(m_socket, SIGNAL(connected()),
25            this, SLOT(on_m_socket_connected()));
26     connect(m_socket, SIGNAL(readyRead()),
27            this, SLOT(on_m_socket_readyRead()));
28     connect(m_socket, SIGNAL(disconnected()),
29            this, SLOT(on_m_socket_disconnected()));
30
31     connect(m_socket, SIGNAL(stateChanged(QAbstractSocket::SocketState)),
32            this,
33            SLOT(on_m_socket_stateChanged(QAbstractSocket::SocketState)));
34     connect(m_socket, SIGNAL(error(QAbstractSocket::SocketError)),
35            this, SLOT(on_m_socket_error(QAbstractSocket::SocketError)));
36 }
37
38 TcpClientWindow::~TcpClientWindow()
39 {
40     delete ui;
41 }
42
43 void TcpClientWindow::on_m_actConnect_triggered()
44 {
45     m_socket->connectToHost(ui->m_editRemoteAddr->text(),
46                            ui->m_editRemotePort->text().toUShort());
47 }
48
49 void TcpClientWindow::on_m_actDisconnect_triggered()
50 {
51     m_socket->disconnectFromHost();
52 }
53
54 void TcpClientWindow::on_m_actClear_triggered()
55 {

```

```

55     ui->m_editOutput->clear();
56 }
57
58 void TcpClientWindow::on_m_btnSend_clicked()
59 {
60     QByteArray data((ui->m_editSend->text() + "\n").toUtf8());
61
62     qint64 nbytes = m_socket->write(data);
63
64     if (nbytes == -1)
65         ui->m_editOutput->appendPlainText("发送失败");
66     else
67         ui->m_editOutput->appendPlainText(QString("向%1:%2发送%3字节: %4").
68             arg(m_socket->peerAddress().toString()).arg(m_socket-
69 >peerPort()).
70             arg(nbytes).arg(QString(data).trimmed()));
71 }
72
73 void TcpClientWindow::on_m_socket_connected()
74 {
75     ui->m_editOutput->appendPlainText(QString("建立%1:%2连接").
76         arg(m_socket->peerAddress().toString()).arg(m_socket->peerPort()));
77     m_labConnectionState->setText(QString("连接状态: %1:%2").
78         arg(m_socket->peerAddress().toString()).arg(m_socket->peerPort()));
79     ui->m_btnSend->setEnabled(true);
80 }
81
82 void TcpClientWindow::on_m_socket_readyRead()
83 {
84     while (m_socket->canReadLine())
85     {
86         QByteArray data = m_socket->readLine();
87
88         ui->m_editOutput->appendPlainText(QString("从%1:%2接收%3字节: %4").
89             arg(m_socket->peerAddress().toString()).arg(m_socket-
90 >peerPort()).
91             arg(data.size()).arg(QString(data).trimmed()));
92     }
93 }
94
95 void TcpClientWindow::on_m_socket_disconnected()
96 {
97     ui->m_btnSend->setEnabled(false);
98
99     ui->m_editOutput->appendPlainText(QString("断开%1:%2连接").
100         arg(m_socket->peerAddress().toString()).arg(m_socket->peerPort()));
101     m_labConnectionState->setText("连接状态: 断开");
102 }
103
104 void TcpClientWindow::on_m_socket_stateChanged(
105     QAbstractSocket::SocketState socketState)
106 {
107     m_labSocketState->setText(QString("套接字状态: %1").arg(
108         QMetaEnum::fromType<QAbstractSocket::SocketState>().
109         valueToKey(socketState)));

```

```

109 }
110
111 void TcpClientWindow::on_m_socket_error(
112     QAbstractSocket::SocketError socketError)
113 {
114     m_labSocketError->setText(QString(" 套接字错误: %1").arg(
115         QMetaEnum::fromType<QAbstractSocket::SocketError>().
116         valueToKey(socketError)));
117 }

```

97.2 测试验证

运行效果如图所示：

